

# The Last

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Shoot Build and Escape

# Background

Identity: Survivor of nuclear accident

Enemy: Local Government Army

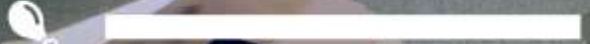
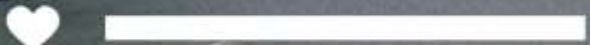
Mission: Escape

# Game Play



09:56

Nuclear accident... army... massacre...  
ESCAPE as

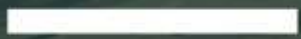
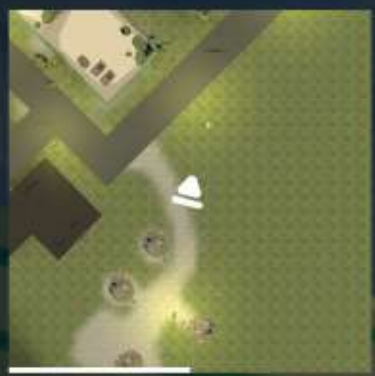


HELP

Quit

# Enemy

08:43



HELP



Quit

# Build



03:36



Press [E] to build signal station

Health:    
Stamina:    
Radiation:  

Need: 15 Wood 15 Steel 0 Battery

Inventory:  17  1  1  16  1

UI Controls:    HELP  Quit

# Game Play



05:23

Health, hunger, and radiation status indicators.

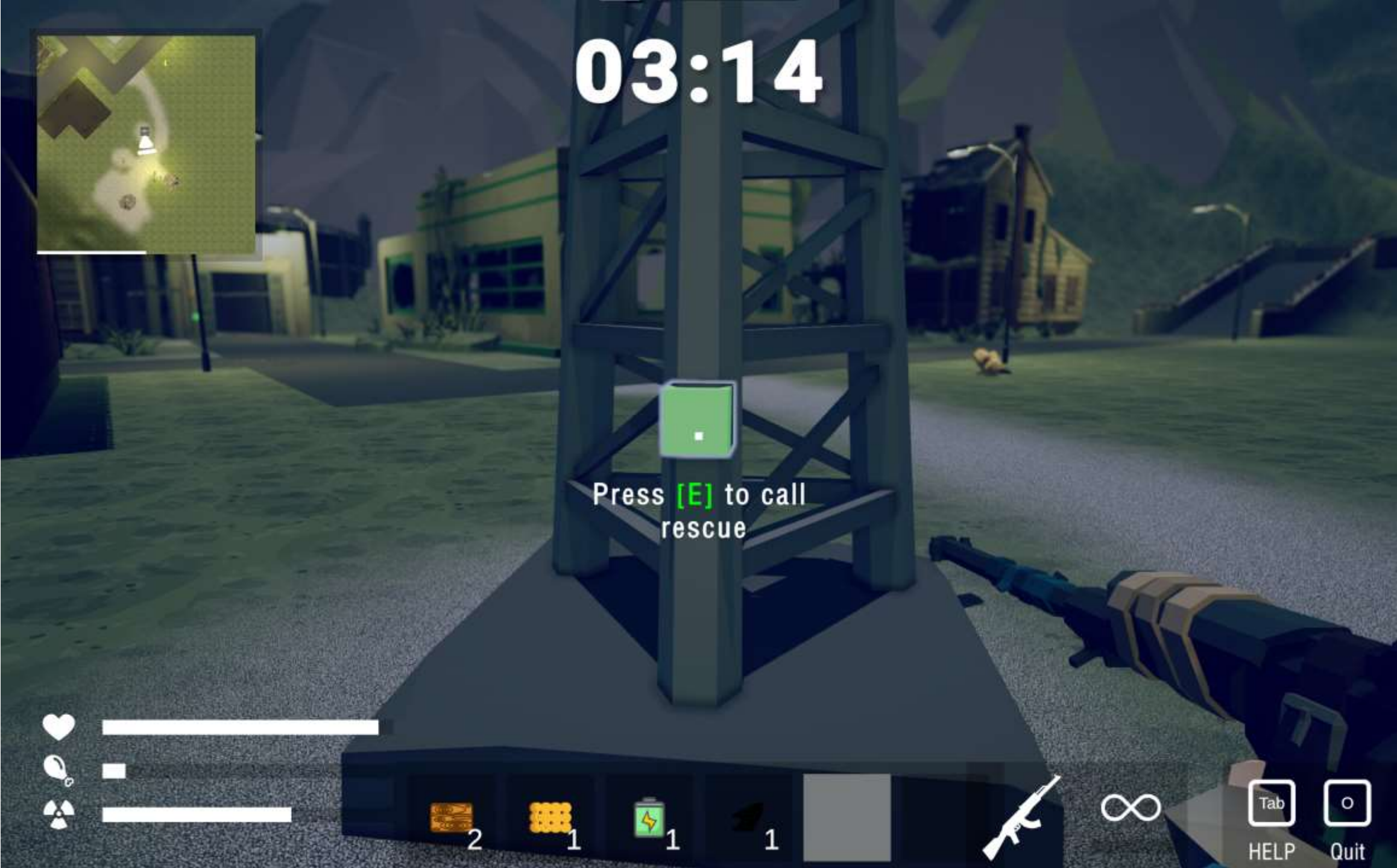
- Heart icon: 3 bars
- Lightbulb icon: 2 bars
- Radiation icon: 1 bar



HELP

Quit

# Interaction





# Escape



# Feature

Full localization

Various interaction

Handy inventory

Great shooting experience

Self-made sound effect

# Developers

CaoRuixiang: Main coder

CaiPeifeng: Second coder

LiYiwen: Sound & Model

# Videos

Some videos in real game play  
(Played by non-developer)